



VRML Programming Training Tutorial - (with CD)

By ZHANG JIN ZHAO

paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Pages Number: 300 Publisher: Beijing Jiaotong University Press Pub. Date :2007-12-1. This book developed from a software point of view of the project. guiding the reader to learn and use Virtual Reality Modeling Language (VRML). and software engineering project development practice. Deep in the book guide readers thought the use of software engineering development and design of three-dimensional virtual reality scenes. and the basic use of the VRML nodes and complex nodes. the basic three-dimensional scene design. scene design of the natural landscape. indoor and outdoor scene design . three-dimensional scenes of human and animal design. road and bridge scene design. scene design and comprehensive architectural design scene. This book is a virtual reality three-dimensional network application development and application of practice teaching. the book is rich in content. narrative concise. clear. reasonable structure. practical. computer networks as institutions of higher learning. multimedia. artificial intelligence. machine design. interior design and architectural planning and design and other related professional materials. and also as computer software developers and engineers reference book. Contents: Chapter 1 Introduction 1.1 Virtual reality technology of virtual...

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